

CLAIMS

1. (Previously Presented) A method for producing a graphical user interface, the method comprising:

storing a graphic file created by a multi-layered type computer program, the graphic file containing a list of control objects, wherein each control object is in at least one layer, dictates at least one attribute of a control element, and is editable by a user; and

creating an application program other than the multi-layered type computer program to access the graphic file and to display a control element from the graphic file on the graphical user interface, the control element having at least one attribute dictated by one of the control objects in the at least one layer of the graphic file, the control element independently editable relative to a different control element.

2-3. (Cancelled)

4. (Previously Presented) The method of claim 1, wherein the at least one layer of the first control object is grouped with other layers in the graphic file.

5. (Cancelled)

6. (Original) The method of claim 1, wherein the control element is an edit control to manipulate a time-based stream of information.

7. (Previously Presented) The method of claim 1, wherein the at least one attribute is at least one of an appearance and location and size and element type and state and function and behavior in a particular environment.

8. (Cancelled)

9. (Previously Presented) A computer system comprising:
a storage;
a display device; and
a processor coupled to the display device and the storage for:

storing a graphic file created by a multi-layered type computer program, the graphic file containing a list of control objects, wherein each control object is in at least one layer, dictates at least one attribute of a control element and is editable by a user; and

creating an application program other than the multi-layered type computer program to access the graphic file and to display a control element from the graphic file on the graphical user interface, the control element having at least one attribute dictated by one of the control objects in the at least one layer of the graphic file, the control element independently editable relative to a different control element.

10-11. (Cancelled)

12. (Previously Presented) The system of claim 9, wherein the at least one layer is grouped with other layers.

13. (Cancelled)

14. (Original) The system of claim 9, wherein the control element is an edit control to manipulate a time-based stream of information.

15. (Previously Presented) The system of claim 9, wherein the at least one attribute is at least one of an appearance and location and size and element type and state and function and behavior in a particular environment.

16. (Cancelled)

17. (Previously Presented) A system for producing a graphical user interface, comprising:

means for storing a graphic file created by a multi-layered type computer program, the graphic file containing a list of control objects, wherein each control object is in at least one layer, dictates at least one attribute of a control element and is editable by a user; and

means for creating an application program other than the multi-layered type computer program to access the graphic file and to display a control element from the graphic file on the graphical user interface, the control element having at least one attribute dictated by one of the

control objects in the at least one layer of the graphic file, the control element independently editable relative to a different control element.

18-19. (Cancelled)

20. (Previously Presented) The system of claim 17, wherein the at least one layer is grouped with other layers.

21. (Cancelled)

22. (Previously Presented) The system of claim 17, wherein the control element is an edit control to manipulate a time-based stream of information.

23. (Previously Presented) The system of claim 17, wherein the at least one attribute is at least one of an appearance and location and size and element type and state and function and behavior in a particular environment.

24. (Cancelled)

25. (Previously Presented) A computer readable medium having stored executable instructions, which, when executed by a computer system for producing a graphical user interface, cause the computer system to:

store a graphic file created by a multi-layered type computer program, wherein each control object is in at least one layer, dictates at least one attribute of a control element and is editable by a user; and

create an application program other than the multi-layered type computer program to access the graphic file and to display a control element from the graphic file on the graphical user interface, the control element having at least one attribute dictated by one of the control objects in the at least one layer of the graphic file, the control element independently editable relative to a different control element.

26-27. (Cancelled)

28. (Previously Presented) The computer readable medium of claim 25, wherein the at least one layer is grouped with other layers.

29. (Cancelled)
30. (Original) The computer readable medium of claim 25, wherein the control element is an edit control to manipulate a time-based stream of information.
31. (Previously Presented) The computer readable medium of claim 25, wherein the at least one attribute is at least one of an appearance and location and size and element type and state and function and behavior in a particular environment.
32. (Cancelled)
33. (Previously Presented) The method of claim 1, wherein the at least one layer is linked with other layers.
34. (Previously Presented) The computer system of claim 9, wherein the at least one layer is linked with other layers.
35. (Previously Presented) The system of claim 17, wherein the at least one layer is linked with other layers.
36. (Previously Presented) The medium of claim 25, wherein the at least one layer is linked with other layers.
37. (Previously Presented) A method for producing a graphical user interface, the method comprising:
creating a graphic file containing a list of layers, wherein each layer dictates at least one attribute of a control element and wherein each layer is editable by a user;
creating an application program to access the graphic file and to display a control element from the graphic file on the graphical user interface, the control element having at least one attribute dictated by one layer of the graphic file, the control element independently editable relative to a different control element; and
storing the graphic file and the application program.
38. (Previously Presented) The method of claim 37 wherein the graphic file is created using a program other than the application program.

39. (Previously Presented) The method of claim 37 wherein the layers are grouped.
40. (Previously Presented) The method of claim 37 wherein the layers are linked.
41. (Previously Presented) A system for producing a graphical user interface, comprising:
means for storing a graphic file containing a list of layers, wherein each layer dictates at least one attribute of a control element and wherein each layer is editable by a user; and
means for storing an application program to access the graphic file and to display a control element from the graphic file on the graphical user interface, the control element having at least one attribute dictated by one layer of the graphic file, the control element independently editable relative to a different control element.
42. (Previously Presented) The system of claim 41 wherein the graphic file is created using a program other than the application program.
43. (Previously Presented) The system of claim 41 wherein the layers are grouped.
44. (Previously Presented) The system of claim 41 wherein the layers are linked.
45. (Previously Presented) A computer readable medium having stored executable instructions, which, when executed by a computer system for producing a graphical user interface, cause the computer system to:
store a graphic file containing a list of layers, wherein each layer dictates at least one attribute of a control element and wherein each layer is editable by a user; and
store an application program to access the graphic file and to display a control element from the graphic file on the graphical user interface, the control element having at least one attribute dictated by one layer of the graphic file, the control element independently editable relative to a different control element.
46. (Previously Presented) The medium of claim 45 wherein the graphic file is created using a program other than the application program.
47. (Previously Presented) The medium of claim 45 wherein the layers are grouped.

48. (Previously Presented) The medium of claim 45 wherein the layers are linked.